



SPRING 1981  
SALES MANUAL & WHOLESALE CATALOG

ADVENTURE GAMING

# HERITAGE USA

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EMSCO INC  
881 FRONT ST  
E. MEADOW N.Y. 11554

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# ADVENTURE GAMING

**Adventure Gaming** is a new and fast-growing hobby where *you* are a character in fantasy or historical adventures. In a few hours of "make believe" danger and romance you can win fame and fortune. Through the magic of adventure gaming you can play the part of a swashbuckling swordsman, field marshal leading great armies, a powerful wizard, or even the captain of a giant starship exploring the vastness of outer space.

Man has always thrilled to tales of adventure. Medieval bards enthralled audiences with songs of heroes and villains. Great novels have captured the imagination of millions. Movies and television bring excitement to countless people around the world. Adventure gaming appeals to this same basic need to escape humdrum existence for a more colorful and exciting world — but with one difference. In adventure games, you act out the part of the heroes (or villains) of your own alternate world. You make the decisions that bring victory wealth, fame — or choices that may cost your life! You have all the excitement and tension of pitting yourself against powerful enemies for high stakes. But in a game nobody really gets hurt, and everyone has a good time, win or lose.

**WHAT YOU NEED:** Adventure gaming requires rules, miniature figures, a few accessories, and a playing area. The rules show you how to play the game, set up your characters, have adventures, and win fame or fortune. The miniature figures are visual aids. You create a "miniature you" or fictional character to represent yourself. The gaming area can be as simple as a kitchen table, or as complex as a large gaming table with realistic terrain and scenery. In addition, special dice are usually needed, as well as paper and pencil.

**TYPES OF GAMES:** there are many kinds of Adventure Gaming. The role-playing games (RPGs) which are currently so popular use 25mm figures and deal with small bands and individual duels. The more traditional game is a wargame, played with armies of miniature figures, or on a cardboard map using cardboard printed markers. Miniature wargames generally use 15mm (tall) figures for greater mass effect and more affordable gaming. Other types of games are played with warships, aircraft, tanks, spacecraft, etc.

Adventure games include many periods and tastes. Today, fantasy and science fiction are very popular. The age-old stand-by has been historical gaming. Popular periods include the Napoleonic Wars (with the most colorful uniforms ever used), the American Civil War (blue vs. grey), the Ancient World (Rome, Greece, etc.) and Middle Ages (knights, etc.), World War II, and contemporary wars (happening right now, or wars that could happen right now).

**LEVELS OF GAMING:** Heritage introduces the hobbyist to the most simple and playable levels of adventure gaming with its popular *Adventure Game Kits*. The gamer can then progress to more complex games. Heritage has available game rules and painting guides for all levels of activity, from starter guides and folders available at nominal cost to the most advanced and sophisticated products for miniatures.

Heritage has available in separate folders introductory fantasy (*Wizards & Heroes*) and science fiction (*Galacta*) games, as well as an introduction to painting. The more advanced gamer will want Heritage's magnificent multi-volume fantasy/medieval game (*Knights & Magick*), and the new *Dwarfstar* games, or advanced painting guides (such as the *Lord of the Rings* painting guide).

Young or old, adventure gaming offers something for everyone.



HERITAGE USA

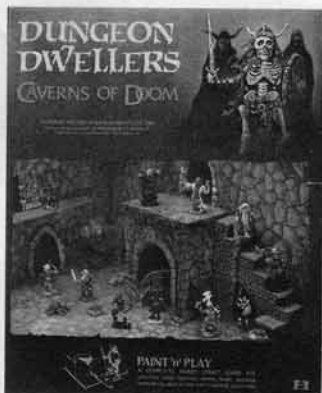
# A Program of Profit

Heritage provides a tailored inventory and sales system for America's fastest growing hobby toy:  
**ADVENTURE GAMING**

This wholesale catalog assists you in ordering the correct merchandise for your retail situation. Each section: A, B, C and D offers a different level of merchandise, each with a specific retail purpose. Levels build on each other. You start with level A, expand into level B, add depth with level C, and stock the complete range when you add level D. Heritage provides each retailer with his immediate customer requirements, and then has logical follow-ups for each level as well.

Heritage builds your business by starting with general merchandise and introductory products to expand your customer base. Then, as your customers become more sophisticated, Heritage has more sophisticated products. The net bottom line is *movement* – turning the goods – for the final result: Profit. Your growing and profitable business is important to us! Heritage stands ready to provide a logical program for adventure gaming, and quality merchandise in all categories. We invite *you* to participate in the **Program of Profit** today!

A word about Heritage stock numbers and ordering: the system is simple. All 3-digit numbers, such as 100, 250, 955, etc., are racks, assortments and package deals. All 4-digit numbers, such as 1750, 2000, 8220, etc., refer to individual products. Heritage products can be ordered both ways. We suggest you start with a 3-digit package, and later restock and expand with appropriate 4-digit open stock items. The system is easy to use!



## A GENERAL MERCHANDISE

This section features boxed products that each “stand alone.” They can be placed in any retail situation: mass merchandiser, toy, hobby, game, book, department, variety, drug, stationary or gift store. Featured are our “paint and play” *Adventure Game Kits* that include everything the adventure gamer needs in one attractive box. Additional boardgames and special boxed products are also available in this category. Note especially our *Dungeon Dweller* adventure game kits, which offer the ideal introduction to fantasy and role-playing games.

## B GENERAL SUPPORT – BOXED PRODUCTS & ACCESSORIES

This level features boxed components suitable for any retail outlet. Each product is a building block in our line. Each major product category is provided in boxed or a similar attractive package. For example, the boxed *Action Adventure* figure sets are direct support for adventure games, including the popular game phenomenon *Dungeons & Dragons*®.\* These products have full color art and high quality graphics that matches our *Adventure Game Kits* (in level A) and the more extensive figure lines in level C and D. Special boxed paint sets and dungeon scenics provide highly saleable additional merchandise for this category.

\*Dungeons & Dragons is a registered trademark of TSR Hobbies Inc., use not sanctioned by TSR.





## C SAMPLERS – OPEN STOCK MADE EASY

The *Sampler* rack package is very popular with many retailers. It provides a limited open stock selection, enhancing support for the *Adventure Game Kits* and similar boxed products. Each sampler rack holds carefully selected open stock sets on attractive blister pack cards. This opens a new profit center for any retailer, but without the bookkeeping needed for extensive open stock. Heritage samplers are now available for each major 25mm line of metal figurines.

## D COMPLETE ADVENTURE GAME LINE

This section introduces all the open stock for a complete ADVENTURE GAME DEPARTMENT. It is the culmination of all previous sections, and incorporates both level A and B. Featured is the large rotating service rack that holds your complete open stock selection of figurines, gaming dice, and “how to” booklets. Level D also includes many unique support products and special lines, such as hard-to-find 15mm historical figures and our new plastic *Scenoramics* castles and fantasy towers!



## HERITAGE COLORS

Heritage Colors are the revolutionary water-base paints that have taken the hobby market by storm. These are available in attractive plastic dispensers for easy open stock handling, and in various sets for use with levels B & C.



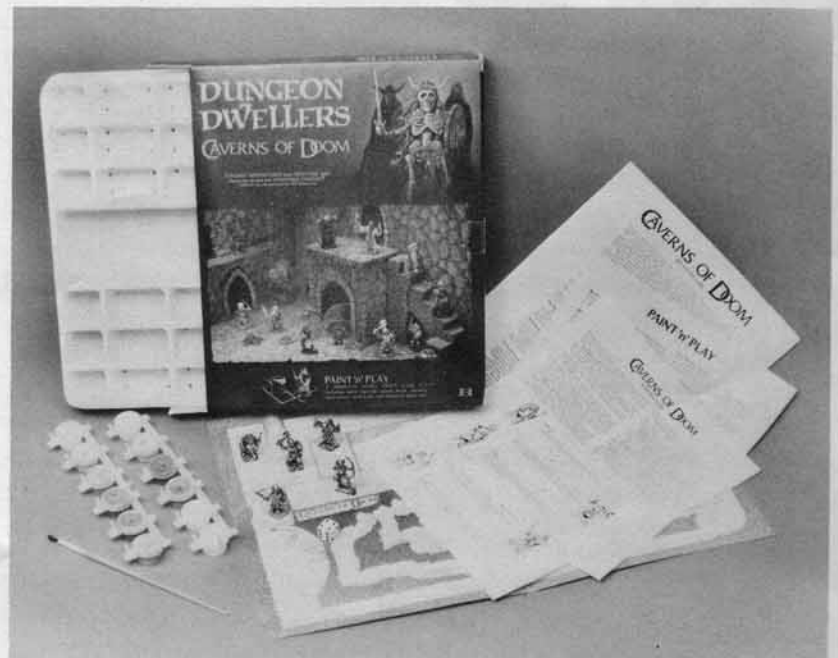
# A

## GENERAL MERCHANDISE

This started group features ADVENTURE GAME KITS and other BOXED products that stand alone. They can be placed in *any* retail situation: toy, hobby, game, book, department, variety, drug, stationary or gift stores. The products of level A are COMPLETE. Everything needed for adventure gaming is included in the box. Most of these products are INTRODUCTORY, BASIC sets for beginners or starters in the hobby. Order assortments by specifying the amount of 3-digit shippers needed (example, four no.310). Open stock is ordered by using the 4-digit product codes in groups of ten (example, four no.3015).

# AN ADVENTURE GAMING KIT

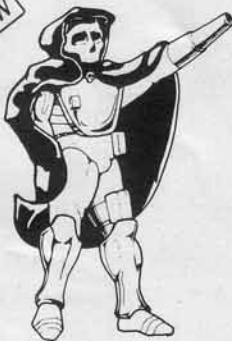
**METAL FIGURES**  
**10 PAINTS & BRUSH**  
*in new snap-cap bottles*  
**PAINTING GUIDE**  
**GAME RULES & GAMING DIE**  
**NEW LARGE PLASTIC STORAGE TRAY**



Adventure Game Kits introduce the first time gamer to fantasy role-playing science fiction adventures, or historical gaming. Everything the beginner needs is included, starting with our metal figures. The 9x11x1½" boxes have eye-grabbing full-color artwork, and new plastic storage trays for the figures. Each box is shrink-wrapped.

## NEW KNIGHTS & MAGICK SERIES

**NEW**



### SUPERHEROES AND SUPERVILLAINS

Adventure comics come alive in this game set. Includes four super-heroes and four supervillains. 10-unit carton 7 lbs, 1 cubic foot stock no.3164 each \$14.95

**NEW**



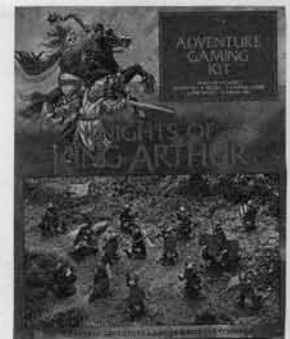
### FAMOUS MONSTERS

Frankenstein's Monster, Dracula, the Wolfman, and more inhabit a haunted castle. Your heroes try to defeat them. Map included. 10-unit carton 11 lbs, 1 cu. foot stock no.3163 each \$19.95



### MERLIN

Merlin the Wizard battles his rival Morgana with magic spells and supernatural powers in old Britain, multi-color map included. 10-unit carton 10 lbs, 1 cu. foot stock no.3162 each \$14.95

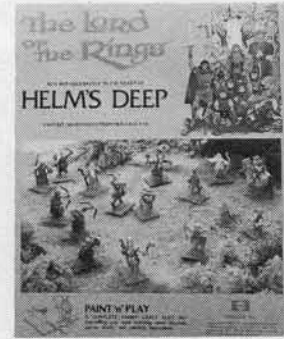
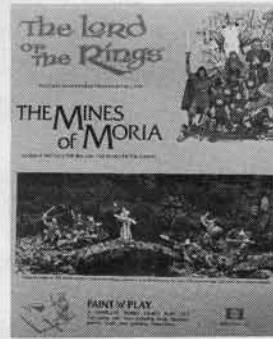
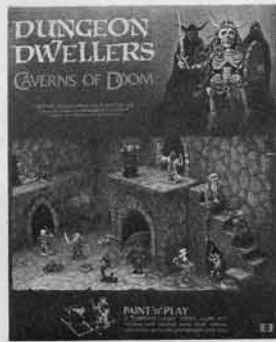
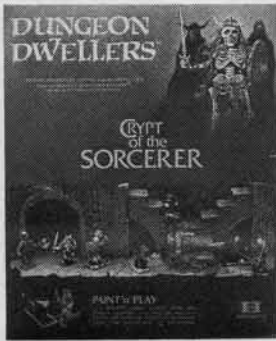


### KNIGHTS of KING ARTHUR

Arthur leads his knights against enemy Mordred in this introduction to personal combat using the Knights & Magick system. 10-unit carton 13 lbs, 1cu. foot stock no.3161 each \$19.95

DUNGEON DWELLERS SERIES

LORD OF THE RINGS SERIES



**CRYPT of the SORCERER**

An intrepid band of adventurers, including perhaps a wizard, dwarf, fighter, and halfling venture into the lair of a dark sorcerer with his trolls, orcs, and skeleton men! Includes game map of the Crypt. 10 per carton, 9 lbs, 1 cubic foot stock no.3100 each \$14.95

**CAVERNS OF DOOM**

A knight, cleric, fighting woman, and more do explore underground caverns inhabited by a dragon, demon, goblin, vampire and other evil monsters. Includes multi-color mapboard of the Caverns. 10 per carton, 13 lbs, 1 cu. foot stock no.3110 each \$19.95

**MINES OF MORIA**

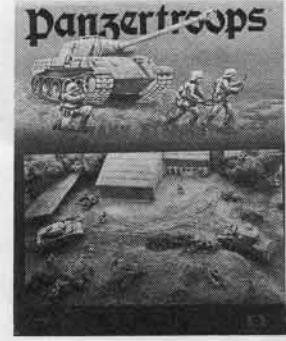
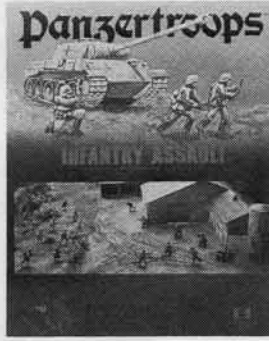
Gandalf, Frodo, Boromir and the hobbits duel with evil Orcs and the terrifying Balrog in this set. 10 per carton, 9 lbs, 1 cubic foot stock no.3000 each \$14.95

**HELM'S DEEP**

King Theoden of Rohan and his warriors are aided by Aragorn, Gimli the dwarf and Legolas the elf against evil Saruman and orcs. 10 per carton, 11 lbs, 1 cu. foot stock no.3010 each \$19.95

GALACTA SCIENCE FICTION SERIES

PANZERTROOPS WWII SERIES



**STAR COMMANDOS**

Rebel commands with laser weapons stage raids and counter-riads against armored Galactans. 10 per carton, 8 lbs, 1 cubic foot stock no.3050 each \$14.95

**GALACTIC REBELLION**

Rebel adventurers and robot allies finally rise in rebellion against the Galactan Stormtroopers with evil alien allies and war machines. 10 per carton, 10 lbs, 1 cu. foot stock no.3060 each \$19.95

**INFANTRY ASSAULT**

Americans with rifles, grenades, and submachinegun do battle with a squad of German troopers. 10 per carton, 7 lbs, 1 cu. foot stock no.3150 each \$14.95

**TANK ATTACK**

Compliments infantry assault set, includes tank, anti-tank gun, anti-tank rockets, etc. for each side. 10 per carton, 11 lbs, 1 cu. foot stock no.3160 each \$19.95

A – ADVENTURE GAME KIT ASSORTMENTS

Each of these assortments features a selection of *Adventure Game Kits* ideal for your first placements in adventure gaming. Each assortment comes in a convenient self-shipper display box you can immediately put on a counter or shelf. These assortments each have a specific topic or price-point theme.

- 300 Lord of the Rings assortment 5 each of 3000 and 3010, 10 lbs, 1¼ cu.ft., total retail value \$174.50
- 305 Galacta assortment 5 each of 3050 and 3060, 9 lbs, 1¼ cu.ft., total retail value \$174.50
- 310 Dungeon Dwellers assortment 5 each of 3100 and 3110, 11 lbs, 1¼ cu.ft., total retail value \$174.50
- 315 Panzertrrops WWII assortment 5 each of 3150 and 3160, 9 lbs, 1¼ cu.ft., total retail value \$174.50
- 317 Small Sets mixed assortment all available \$14.95 price-point sets, 9 lbs, 1¼ cu.ft., retail value \$149.50
- 318 Large Sets mixed assortment all available \$19.95 price-point sets, 12 lbs, 1¼ cu.ft., retail value \$199.50
- 320 Knights and Magick assortment 5 each of 3161 and 3162, 12 lbs, 1¼ cu.ft., retail value \$174.50
- 321 Superheroes & Monsters assortment 5 each of 3163 and 3164, 11 lbs, 1¼ cu.ft., retail value \$174.50



Cover Artwork for *DEMONLORDS* by Charles Vess  
The new Dwarfstar game of epic fantasy campaigns



NEW

# dwarfstar

A NEW NAME IN BOXED BOARDGAMES  
 COMPLETELY NEW PRODUCTS  
 NEW APPROACHES  
 HIGH QUALITY DESIGN & PRODUCTION  
 LOW \$4.95 RETAIL PRICES

Heritage USA has created a new publishing division: Dwarfstar. The Dwarfstar group will create and produce high quality and low price "pocket size" games with lavish full-color, heavy-stock boxes, maps, and playing pieces. Dwarfstar is in the forefront of today's sales explosion, with all-new fantasy and science fiction titles that attract crowds of customers. Dwarfstar games have the right format and the right price at the right time!

High quality products at a low price is the secret to game sales today. Dwarfstar games feature all-new color artwork on covers (shown here), to grab your customer's eye. The convenient paperback-size box fits on any book rack, in the convenient Dwarfstar merchandiser, or pop out the back tab for hanging stock. Inside the game map is full color, printed on heavy board (*not* paper), and is complimented by playing pieces that also feature attractive full color graphics. Each game also includes a rules instruction booklet, and a die.

## FANTASY from Dwarfstar

Dwarfstar has a new, exciting concepts for fantasy boardgames. Role-playing comes to the cardboard map in *The Barbarian Prince*. Each playing piece is a separate character, while the map shows various action sites in an adventure, from the brawl in the local tavern to a perilous mountain pass! This game combines the best of role-playing games, scenarios, and supplements into one package.

*Demonlords* is the first in an epic campaign series. Kingdoms of men, elves, dwarves, mountain and forest barbarians each struggle against a demonic realm which conjures forth conquering hordes.



## SCIENCE FICTION from Dwarfstar

New adventures in the far future come alive with these lavish all-color presentations. Join a new "magnificent seven" at *Outpost Gamma* and save the colonists from the alien hordes! Individual characters come alive in this futuristic game that resembles many classic science fiction adventures.

Does a career as space pirate tickle your fancy? Become a *Star Viking* and zoom off to plunder the provinces in this game of deepspace daring-do. There's plenty of plunder and loot, or perhaps you'd prefer to play the role of harassed provincial guardians trying to stave off the depredations of future "barbarians."



## SUMMER 1981 RELEASES

8700	The Barbarian Prince	suggested retail	\$4.95
8705	Demonlords		\$4.95
8710	Outpost Gamma		\$4.95
8715	Star Viking		\$4.95

## A – DWARFSTAR MERCHANDISER

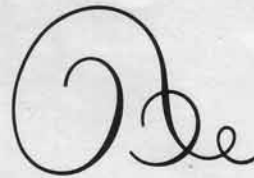
### 800 Dwarfstar Merchandiser

Includes all four titles in a self-shipper counter display holder. Just unfold and it's ready to sell.

A

NEW

# Boxed Painted Figures



CLASSIC BOXED SETS of PAINTED FIGURINES  
EACH SET HAND-PAINTED with HERITAGE COLORS  
ALL FIGURES 25mm scale CAST METAL  
AVAILABLE SPRING 1981

Heritage brings back the classic collector pieces of yesteryear: hand-painted metal figures in handsome boxed sets. Like toy soldiers of old, these can be given as gifts, collected by children or adults, as well as used by adventure gamers.

In these new boxed sets, the classic military man has changed his coat for popular fantasy topics. The most popular adventurers and monsters from our best-selling *Dungeon Dwellers* form one series. Traditional knights and men-at-arms can be found in the new series of *Knights & Magick*. All these figures are ideal for use in role-playing adventure games such as *Dungeons & Dragons*®\* or *Knights and Magick*. These sets are perfect for gamers who can't paint!

Heritage Colors have been used exclusively on these figures, so that enterprising gamers can even rework and modify the painting of a figure, to "personalize" his collection. Realistic shade-painting methods have been used, so that these figures look far more life-like than the "toy soldiers" of old.

### Open Stock – Available Spring 1981

9000 Dungeon Adventurers	suggested retail \$14.95
9001 Dungeon Monsters	suggested retail \$14.95
9002 Knights & Magick – Knights	suggested retail \$14.95
9003 Knights & Magick – Men-at-Arms	suggested retail \$14.95

**HERITAGE'S**  
**Painted Figures**  
**Series**



9000  
Dungeon Adventurers



**Special Collectors Edition**

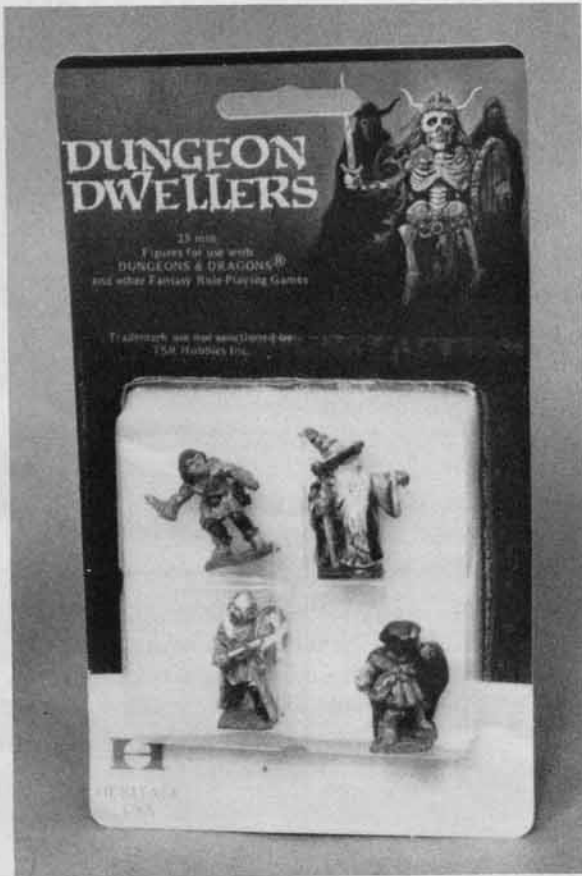
### A – BOXED PAINTED FIGURE ASSORTMENTS

900 Dungeon Dweller Boxed Painted Figure merchandiser assortment	1¼ cu.ft., retail value \$299.00
includes twenty boxed sets, ten each of the Dungeon Adventurers and Dungeon Monsters	
902 Knights & Magick Boxed Painted Figure merchandiser assortment	1¼ cu.ft., retail value \$299.00
includes twenty boxed sets, ten each of Knights & Magick Knights and Men-at-Arms	
910 Mixed Assortment of Boxed Painted Figures in merchandiser	1¼ cu.ft., retail value \$299.00
includes twenty boxed sets, five each of the four different open stock items	

# B

## GENERAL SUPPORT

This level features products that extended and support those of level A. Each level B product is a building block in the Heritage line of Adventure Gaming products. The painted figure packs directly support the individual boxed sets described in level A. The *Action Adventure* boxed figure sets support the *Adventure Game Kits*, and are direct support for the popular game phenomenon *Dungeons & Dragons*®\*. Boxed paint sets fit with the *Action Adventure* figure sets to extend and broaden your service abilities and customer interest. Order the 3-digit stock packages, or individual open stock items using the 4-digit code.



NEW

# Painted Figure Packs

Heritage's new **Painted Figures** are now available in attractive blister packs featuring the familiar and popular fantasy theme *Dungeon Dwellers*. A complete assortment of 12 different items is available, to supplement and add further variety to the boxed sets of painted figures. These bubble packs are available now in the painted figure selection and open stock.

### OPEN STOCK – PAINTED FIGURE PACKS

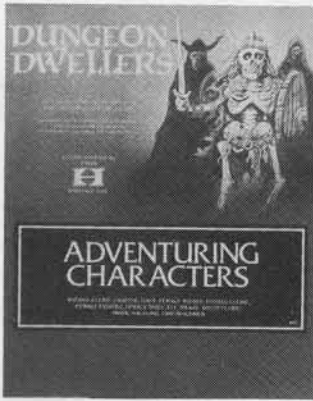
1550	Heroes	suggested retail \$9.95	1556	Elves and Halflings	\$9.95
1551	Explorers	\$9.95	1557	Dwarves and Halflings	\$9.95
1552	Characters	\$9.95	1558	Skeleton Men	\$9.95
1553	Adventurers	\$9.95	1559	Goblins	\$9.95
1554	Female Adventurers	\$9.95	1560	Hobgoblins	\$9.95
1555	Henchmen	\$9.95	1561	The Undead: Wraiths and Zombies	\$9.95

### B – PAINTED FIGURE PACK SELECTION

**280 Painted Figure Selection** **retail value \$238.80**  
 includes a selection of 24 painted figure packs, normally 2 each of each stock number  
 may be displayed on pegboard, sampler rack, or large rotating service rack

\*Dungeons & Dragons is a registered trademark of TSR Hobbies Inc., use not sanctioned by TSR

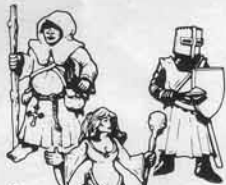
# DUNGEON



## ACTION ADVENTURE – BOXED FIGURE ASSORTMENTS

These boxed sets of 25mm metal figures are designed for the basic *Dungeons & Dragons*®\* game. Each has an assortment of characters or creatures that provides exactly what the gamer needs for another adventure. Boxes are 9x11x1½” and have the full-color *Dungeon Dwellers* cover art that keys with the rest of this famous Heritage line. Inside are the figures, a plastic storage tray, and painting instructions.

For the dealer and general merchandiser, master cartons of ten boxes are suggested. Each carton doubles as a point-of-purchase display on your counter or shelf. Two different mixed master cartons are also available (see bottom of page).



**3501 Adventuring Characters set** **suggested retail \$12.95**  
 This set contains 18 individual character figures – enough for any D&D\* adventurer! Includes male and female wizards, clerics, fighters, thieves, plus an elf, dwarf, druid, monk, halfling, and four henchmen! This is the single most popular starter set for all D&D\* gamers and players!  
*Master display carton of 10 sets, 1¼ cubic feet, 10 lbs weight*



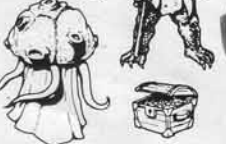
**3502 Roaming Monsters, Level One set** **suggested retail \$12.95**  
 This set has 21 individual bad guys and monsters for the most basic and typical encounters in D&D\* – on the first level. Includes bandits, berserkers, goblins, skeletons, bloodbirds, kobolds, and elves.  
*Master display carton of 10 sets, 1¼ cubic feet, 9 lbs weight*



**3503 Roaming Monsters, Level Two set** **suggested retail \$12.95**  
 This set has 20 individual evil monsters and creatures of the second level. This set can be used alone, or with the first level set. Includes hobgoblins, gnomes, ghouls, zombies, carrion worm, orcs, and giant ticks.  
*Master display carton of 10 sets, 1¼ cubic feet, 11 lbs weight*



**3504 Roaming Monsters, Level Three set** **suggested retail \$12.95**  
 This set has 18 individual creatures and monsters of the deepest level found in basic D&D.\* Included in this set are bugbears, wights, wererats, harpies, wink dogs, a displacer cat, brown slime, dwarves and ogre!  
*Master display carton of 10 sets, 1¼ cubic feet, 11 lbs weight*



**3505 Monsters & Treasures, Levels One to Three** **suggested retail \$12.95**  
 This set of 22 figures and items is just as popular as the Adventuring Characters (3501) and includes a selection of resident nasties and their treasures: troglodytes, giant centipedes, large spiders, shrieker fungus, giant rats, gnolls, and evil sorcerer, and four treasures. A very popular set you won't want to miss!  
*Master display carton of 10 sets, 1¼ cubic feet, 11 lbs weight*



**3506 The Great Monsters** **suggested retail \$12.95**  
 This set features six of the most popular giant monsters for D&D, many of which are multi-piece castings. Included are a dragon, basilisk, six-headed hydra, winged griffon, hill giant, and an armored titan.  
*Master display carton of 10 sets, 1¼ cubic feet, 11 lbs weight*



**3507 Monsters of the Lower Depths** **suggested retail \$12.95**  
 The meanest and nastiest evil creatures in D&D, including some giant multi-piece castings. This set features Asmodeus, Orcus, a barbed devil, a succubus, golem, giinni, beholder, and a cockatrice.  
*Master display carton of 10 sets, 1¼ cubic feet, 11 lbs weight*

**B – Action Adventure Mixed Assortments**

<b>355 Dungeon Dwellers Assortment – first series</b>	<b>master display carton of ten sets, 1¼ cu.ft., 10 lbs, \$129.50 retail value</b>
Includes two each of 3501, 3502, 3503, 3504, and 3505	
<b>356 Dungeon Dwellers Assortment – new series</b>	<b>master display carton of ten sets, 1¼ cu.ft., 11 lbs, \$129.50 retail value</b>
Includes five each of 3506 and 3507	

*\*Dungeons & Dragons and D&D are registered trademarks of TSR Hobbies Inc., use not sanctioned by TSR.*

# DWELLERS

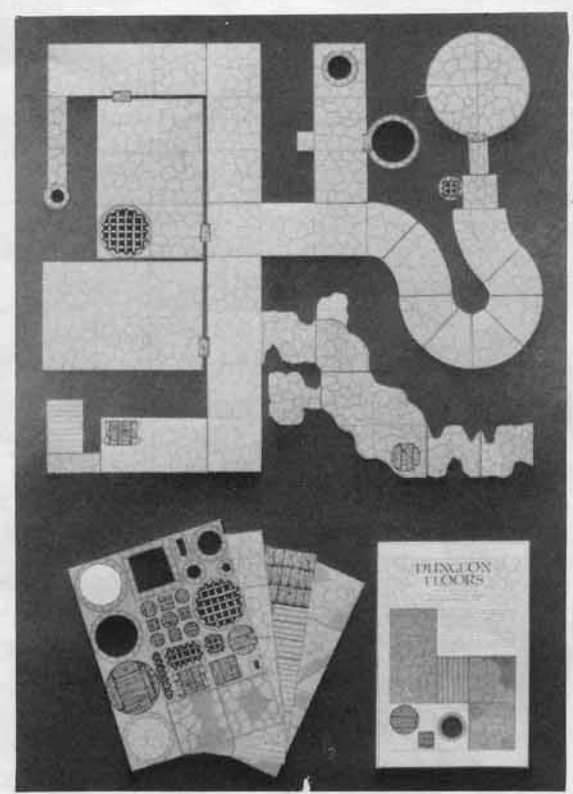
FOR USE WITH DUNGEONS & DRAGONS®\*

## HERITAGE PAINT SET (9550)

This boxed set is the ideal starter for painting adventure gaming figures. It compliments the *Action Adventure* series of figure sets (to left), and can be ordered in a similar master display carton. This set is also a fine compliment for any line of metal or plastic adventure gaming materials. It is the perfect product if you can't stock the complete rack of Heritage Colors, but need paints for your adventure gamers.

Each boxed set includes ten quarter-oz. bottles of Heritage's famous water-based hobby paint, and a brush. Each bottle is separate, with its own cap. All colors thin and clean up with water — no strong odors or dangerous solvents are needed! Paint dries to a permanent, durable finish in 30 minutes. Heritage Colors also allow the revolutionary new "stain painting" technique, which forms higherlights and shadows with one quick application.

Each paint set includes White Primer, Ruddy Flesh, Cavalry Yellow, Insignia Red, Medium Green, French Blue, Gunstock Brown, Boot Black, Gunmetal, Matte Protective Clear Coating, and a Brush. Suggested retail price per set is \$7.95



## DUNGEON BUILDERS

This group of scenic accessories was designed for use with *Dungeons & Dragons*®\* and other fantasy role-playing games. The system starts with the handy **Dungeon Floors**, shown above. Gamers can quickly lay out rooms, hallways, caverns, and corridors of their own design. In other words, the floors provide "modular maps" for each gamer's own dungeon!

Advanced games can then improve their scenic effects with the various wall sets available. These include stone corridors, cavern walls, and two different types of room walls. All walls are cast in heavy WEP-Plastic and are fully three-dimensional!

### Dungeon Builders Open Stock Listing

9728 Cavern Walls	suggested retail \$7.95
9729 Stone Corridors	\$7.95
9730 Timbered/Stucco Room Sections	\$7.95
9731 Fresco Mosaic Room Sections	\$7.95
9732 Dungeon Floors set	\$3.95

### B — PAINT SET MERCHANDISER

955 Paint Set Merchandiser	1¼ cu.ft., 12 lbs weight
includes thirty paint sets	retail value \$238.50

### B — DUNGEON BUILDERS ASSORTMENT

972 Dungeon Builders Assortment	retail value \$166.80
includes 5x9728, 7x9729, 3x9730, 3x9731, 6x9732	

\*Dungeons & Dragons and D&D are registered trademarks of TSR Hobbies Inc., use not sanctioned by TSR.

C

## THE SAMPLERS

These rack packages introduce limited open stock that provides profitable support for the *Adventure Gaming Kits* and the *Action Adventure* figure sets. Each sampler rack holds a carefully selected mix of attractive bubble card sets, with only 12 SKUs (stock keeping units) per rack. Later you can rotate stock, carry different items in the same line, to keep your samplers new and fresh. Bubble pack, box, and sampler headers all have coordinated artwork. Order samplers by 3-digit package code (for example, one each of no.150, no.250, etc.), and order open stock and refills by 4-digit code (i.e., five of 1201, etc.).



# Sampler Racks

The IDEAL STARTER for OPEN-STOCK dealer

Matching EXPANSION of the popular BOXED SET lines

MANY SELECTIONS for customers on COMPACT 30"x18" RACK

COLOR-COORDINATED ART on BOXES, on PACKS, and on RACK

### DUNGEON DWELLERS

Sampler-Rack Assortment

stock no.250

These 25mm fantasy figures, designed for use with *Dungeons & Dragons*®, are an ideal supplement for Heritage's boxed sets of *Adventure Gaming Kits* and *Action Adventure* figure sets. These packs are carefully selected from the full *Dungeon Dweller* line for best sales mixture. Also included are the *Heroes & Wizards* adventure game rules folder, at no charge to dealers. The total rack package has 72 packs, six of each stock number. Each pack retails for \$4.49.

1201 Wizards  
1202 Knights  
1204 Clerics  
1205 Thieves & Assassins

1206 Female Magic Users  
1207 Female Fighters  
1237 Bandits  
1238 Skeleton Men

1240 Goblins  
1243 Orcs  
1295 Hobgoblins  
1299 Hill Giant

### GALACTA 25

Sampler-Rack Assortment

stock no.450

Your customers can parallel the exploits of favorite movie, TV, and book heroes with these popular 25mm Science Fiction figures. This range was designed for use with role-playing adventure games, including the popular *Traveller*\* game. This compact line fits on the sampler, and compliments the introductory *Adventure Game Kits*. Each rack includes a group of free *Galacta* adventure game rules folders (no.8211). Rack has six each of twelve different sets, each set retails for \$4.49.

2000 Interstellar Hero Characters  
2001 Interstellar Villain Characters  
2002 Interstellar Female Characters  
2003 Interstellar Adventurers in heavy gear

2004 Alien Adventurers  
2005 Shock Troopers in power armor  
2006 Galactan Stormtroopers in medium armor  
2007 Planetary Strikers in light cloth armor

2008 Planetary Police with grav scooter  
2009 Robots & Androids  
2010 Interstellar Assault Marines  
2011 Octopoid Alien Troopers

## C – SAMPLER RACK ASSORTMENTS

Sampler Rack Assortments offer six each of 12 different SKUs (stock-keeping units) at \$4.49 per pack retail.\* The total retail value of the package is \$323.28.\* Also included is a 30" tall and 18" wide rack. Merchandise is about 16 lbs weight and 1 cu. ft., rack is about 5 lbs and 2¾ cu.ft. \*Note: Lord of the Rings includes packs at varying price points, values here will vary.

150 LORD OF THE RINGS sampler with rack and merchandise	dealer net cost \$210.00
250 DUNGEON DWELLERS sampler with rack and merchandise	dealer net cost \$210.00
450 GALACTA 25 sampler with rack and merchandise	dealer net cost \$210.00
550 KNIGHTS & MAGICK sampler with rack and merchandise	dealer net cost \$210.00

\*Dungeons & Dragons trademark use not sanctioned by TSR Hobbies, Inc.

\*Traveller trademark use not sanctioned by Game Designers Workshop

## LORD OF THE RINGS

### Sampler-Rack Assortment

stock no.150

A favorite line with the general public, as well as with fantasy adventure gamers. This selection of 25mm figures expands the popular *Paint 'n' Play* sets, with optimum mix for fast turnover. Also included at no charge to dealers is the Heroes & Wizards adventure game rules folder. The total rack package has 59 assorted packs of authorized figurines, twelve different types, four to six of each. Prices range from \$4.95 to \$11.95, each pack is \$4.95 retail unless noted otherwise below:

1750 The Fellowship (\$8.95)	1765 Balrog (\$8.95)	1790 Rohirrim Warriors, on foot
1751 Servants of Sauron (\$11.95)	1768 Elves of Lothlorien	1811 Saurman's Uruk-Hai Orcs
1760 Trolls of Moria	1770 Orcs of the Misty Mountains	1838 Rangers of the North, mounted
1762 Uruk-Hai Orcs of Moria	1781 Rohirrim Warriors, mounted	1843 Dwarves of the Iron Hills

## KNIGHTS & MAGICK

### Sampler-Rack Assortment

stock no.550

This new 25mm line is already a favorite with fantasy and historical adventure gamers. The ideal compliment for *Dungeon Dwellers* and our other fantasy lines, it has color-coordinated artwork with the boxed rules set (no.8220, see below). The next step in adventure gaming — one your customers won't want to miss. Each rack has six each of twelve different sets, retailing for \$4.49 each

1400 The Warlord (mounted & dsmt)	1405 Men-at-Arms on foot, with polearms	1420 Wizard, Witch, Apprentice, Familiars
1401 Knights with lances, mounted	1406 Men-at-Arms on foot, with handarms	1421 Cleric, Priest, Nun, and "True Cross"
1403 Knights with handarms, dismounted	1407 Crossbowmen	1422 Demons and Fiends
1404 Sergeants with lances, mounted	1413 English Longbowmen	1423 Avenging Angels and Saints

## GAMING DICE

Adventure Gamers are always demanding the special dice needed for their games. Heritage supplies all types of dice in handy blister-pack packages, listed below for your convenience. Order these open stock items and add them to any Sampler Rack!

1235 Polyhedra Dungeon Dweller Dice (4-, 6-, 8-, 12-, 20-sided) — to compliment Dungeons & Dragons <sup>®</sup>	\$3.95
7807 Percentage Dice (four 20-sided dice marked 0-9) — used in Knights & Magick and many other games	\$3.95
7808 Polyhedra Dice (4-, 6-, 8-, 12-, 20-sided) — used in many fantasy role-playing adventure games	\$3.95
7849 Standard Dice (nine 6-sided marked 1-6) — traditional dice, used in all types of games	\$2.95
7853 Averaging Dice (four 6-sided, marked 2,3,3,4,4,5) — special dice used in many historical games	\$3.95

# Knights and Magick



Beyond Dungeons & Dragons<sup>®</sup>—  
 The NEXT STEP in Fantasy Adventure Games  
 Boxed Game Rules & Reference Set —  
 FIVE complete volumes, plus a charts folder  
 Every Aspect of Gaming Covered —  
 Rules, Characters, Monsters, Spells, Painting,  
 Armies, Scenarios, even Campaigns  
 For Fantasy and Historical Gamers —  
 from NOVICE to EXPERT

*Knights & Magick* is a comprehensive adventure game for fantasy and medievals. It begins where most role-playing games end. These are rules for all fantasy 25mm figure lines — *Dungeon Dwellers*, *Lord of the Rings*, and of course the line especially designed for this game, *Knights & Magick*. Actual game rules are in one easy-to-digest volume. But *Knights & Magick* is more than just a rules set. It includes complete reference information on magick spells, monsters, even medieval heraldry. Many different painting techniques are explained. Massive fantasy and historical army lists are included, and a wide variety of game scenarios, from small adventures to mini-campaigns! Special advanced campaign game rules with sample campaign world are also included. Everything for the gamer in one package.

Stock no.8220, suggested retail \$19.95

## RULES SET MERCHANDISER

822 Knights & Magick Rules Set Merchandiser

1¼ cu.ft., 13 lbs, retail value \$199.50

includes ten rules sets, each individually boxed, in counter/shelf display merchandiser

# D

## OPEN STOCK – COMPLETE ADVENTURE GAMING LINE

This level covers the entire spectrum of adventure gaming. It is the culmination of all previous sections, and includes the boxed and support accessories of levels A and B. It is the natural expansion from level C. Your Adventure Gaming Department will soon need a wide selection of the lines described here. Heritage's broad selection insures that whatever the tastes of your customers, you'll something at the right price for them! Heritage also has unique supporting products, including paints, brushes, games, books, scenics, and more.

## HERITAGE ADVENTURE GAMING DEPARTMENT



The full-service Adventure Gaming Department begins with our large service rack (illustrated to left), and a paints center (see pages 26-27). These racks hold over \$1,500 of retail value merchandise in less than a 3x3' floor area! Heritage provides these racks with pre-selected packages of merchandise, and with additional rack-filler selections.

You don't have to be a gaming expert to please the customer. Each selection and assortment includes a mix of products determined by computer from national sales statistics. Booklets are included in packages to aid the customer in painting and gaming with figures, while high-quality high-impact plastic gaming dice are included in every gaming oriented package.

Each spinner rack has three panels, but the pylon can actually accommodate two or four, so you can expand or contract your racks to suit your merchandise. Mix or match on a rack, it's easy to cover the field of Adventure Gaming with these convenient packages.

### D – RACK SELECTIONS

Each selection includes the full-size large service rack, and over \$750 retail value merchandise for \$499.95 dealer net. Start your Adventure Gaming Department with one or more of these selections.

100 Lord of the Rings selection	25mm and 75mm figures based on the world-famous fantasy work
200 Dungeon Dwellers selection	complete selection of 25mm figures, our best-selling line
500 Knights & Magick selection	complete selection of this new 25mm block-buster line
600 Historical Gaming selection	sampling of the best in all our 15mm wargaming lines

### D – STOCK ASSORTMENTS

Each stock assortment is designed to compliment the rack selections above. These assortments each have over \$835 retail value merchandise for \$499.95 dealer net. One or two additional stock assortments can be added to any rack selection above.

110 Lord of the Rings assortment	complete range of 25mm and 75mm figures
210 Dungeon Dwellers assortment	complete range of this best-seller 25mm line
510 Knights & Magick assortment	complete range of this brand-new 25mm line
610 Historical Gaming assortment	sample of all our 15mm lines (similar to 600 above)



Heritage suggests you start your **Adventure Gaming Department** with the 200 *Dungeon Dwellers* rack, our best-selling line. Then add to it a 110 *Lord of the Rings* and/or 510 *Knights & Magick* stock selection. This gives you complete coverage in the hottest topic in adventure gaming: fantasy. Then begin your historical section with a 600 rack. Add extra open stock packs for the historical lines that sell best in your areas. All the packages ending in -00 include racks, while those ending in -10 are similar, but without a rack, with extra merchandise to make up the difference in value. All our rack and stock packages are \$499.95 dealer net!



### THE HERITAGE PRODUCT LINE

Adventure gamers thrive on a wide selection of figures and games. Customers constantly expand their collections and interests. Heritage offers a complete line of products -- everything the customer needs for his hobby. Heritage is a "one stop" supplier. You need look no further, since Heritage has it all!

#### FIGURINES

Heritage figures cover many subjects in two primary scales. The larger 25mm (tall) figures are for adventure and role-playing games, such as *Dungeons & Dragons*<sup>®</sup>\* or *Knights and Magick*. Each \$4.49 pack contains a mixture of 4 to 6 foot figures or 2 mounted figures, or an equivalent value in metal weight. The smaller 15mm figures are for historical wargaming, where players command entire armies. Although less popular, historical gamers tend to spend more for their 'big battalions.' Each \$4.49 pack has 15 to 18 foot figures or 6 to 8 mounted.

#### GAMES & BOOKLETS

Heritage provides a range of games and books that take your customers through every step of the hobby, at prices ranges from an affordable 25 cents (free to dealers in limited quantities) to full scale boxed products that are like encyclopedias! *Knights & Magick* is an example of the new thrus at Heritage, toward providing the gamer with everything he needs, and in a boxed format.

#### PAINTS

Heritage has a line of paints designed and formulated for metal figures, but which work just as well on plastic. These space-age acrylics thin and clean up with water. Using the Heritage primer, the revolutionary new "stain painting" method lets even beginners paint attractive shaded figures in less than five minutes! Heritage Colors are now one of the standards of the industry.

#### SCENICS

Finally, Heritage now has plastic *Scenoramics* that provide buildings, castles, fantastics towers, and more for the gamer. Attractive scenics are another aspect of the hobby that only Heritage covers.

\*Dungeons & Dragons is a registered trademark of TSR Hobbies Inc., use not sanctioned by TSR.

# D

HERITAGE USA PRESENTS

# DUNGEON DWELLERS

This all-time best-seller line is especially designed for use with *Dungeons & Dragons*®\* as well as other fantasy adventure games, including *Knights & Magick*. From this extensive line we have drawn our *Paint 'n' Play* and *Action Adventure* series sets. The stock below gives you a complete and comprehensive back-up that perfectly fits our starting lines, as well as the needs of gamers in all levels and types of role-playing. This line was brand new in 1980, and all packs have newly designed figures except where noted.

200 – Dungeon Dwellers Selection, with full spinner rack

210 – Dungeon Dwellers Assortment, without rack (has additional merchandise instead)

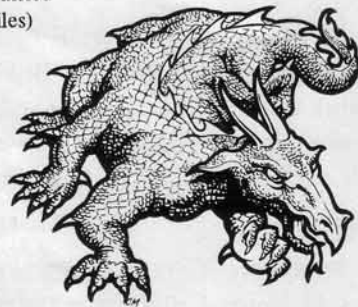
250 – Dungeon Dwellers Sampler with small rack (see section C)

The 200 and 210 packages include a mix of the best-seller packs from the Dungeon Dwellers line. Temporarily unavailable items may be substituted by others. This is Heritage's best selling line, we recommend you keep every item in stock!

## Open Stock Listing – each pack \$4.49 unless otherwise indicated

Includes new spring 1981 releases (†), sets 1285 through 1292 inclusive.

- 1200 The Wizard, in various poses
- 1201 Wizards & Magic Users
- 1202 Knights
- 1203 Fighters (Ranger, Paladin, etc.)
- 1204 Clerics
- 1205 Thieves & Assassins
- 1206 Female Magic Users
- 1207 Female Fighters
- 1208 Female Clerics
- 1210 Druids & Monks
- 1211 Elven Adventurers
- 1213 Dwarven Adventurers
- 1214 Halflings
- 1215 Henchmen
- 1216 Wizard, mounted & dismounted
- 1234 Treasures (in chests and piles)
- 1235 Dice Set \$3.95
- 1236 Berserkers
- 1237 Bandits
- 1238 Skeleton Men
- 1239 Gnomes
- 1240 Goblins
- 1241 Oriental Hobgoblins
- 1242 Troglodytes
- 1243 Orcs
- 1244 Kobolds
- 1245 Bugbears
- 1246 Trolls
- 1247 Zombies & Ghouls
- 1248 Ogres
- 1249 Gargoyles
- 1250 Mummies
- 1251 Wolves
- 1252 Pegasus & Unicorn
- 1253 Minotaurs
- 1254 Vampires
- 1255 Pixies
- 1256 Centaurs
- 1257 Brawn Hulk
- 1258 Carrion Worm
- 1259 Frost Giant



- 1260 Mind Disrupters
- 1261 Imps
- 1262 Demons
- 1263 Female Demons
- 1264 Hell Hounds
- 1265 Plant Creatures
- 1266 Slimes & Jellies
- 1267 Giant Rats & Centipedes
- 1268 Giant Toads & Snakes
- 1269 Giant Ticks & Fire Beetles
- 1270 Bats & Blood Birds
- 1271 Were Creatures
- 1272 Harpies
- 1273 Dragon
- 1275 Hydra
- 1276 Wights & Wraiths
- 1278 Wink Dogs
- 1279 Displacer Cat
- 1280 Lizard Men
- 1281 Griffin
- 1282 Hippogriff
- 1284 Chimera
- 1285 Orcus, Prince of the Undead†
- 1286 Asmodeus (Lucifer)†
- 1287 Golem†
- 1288 Lesser Devils†
- 1289 Cockatrice & Basilisk†
- 1290 Djinni†
- 1291 Beholding Sphere & Neo-Omnivore†
- 1292 Titan†
- 1293 Giant Spiders
- 1294 Gnolls
- 1295 Hobgoblins
- 1296 Elves
- 1297 Dwarves
- 1299 Hill Giant

NEW

### Other items for the Dungeon Dwellers line:

- 1091 The Great Dragon \$49.95
- 7849 Standard (6-sided) Dice pack \$2.95
- 8210 Wizards & Heroes rules \$0.25
- 8220 Knights & Magick rules \$19.95

† new spring 1981 releases

\*Dungeons & Dragons is a registered trademark of TSR Hobbies, Inc. use not sanctioned by TSR

HERITAGE USA PRESENTS

D

# Knights and Magick

Brand new line that continues Dungeon Dwellers and figures for popular fantasy adventure games – into larger worlds and medieval warfare. This line compliments the new *Knights & Magick* rules set, and can be used for *Dungeons & Dragons*®\* or even historical gaming! The Knights & Magick line begins where role-playing leaves off! All figures in this line are brand new, freshly designed in the popular Dungeon Dwellers style.

500 – Knights & Magick Selection, with full spinner rack

510 – Knights & Magick Assortment, without rack (has additional merchandise instead)

550 – Knights & Magick Sampler, with small rack (see section C)

The 500 and 510 packages include a mix of the entire line. Temporarily unavailable items may be substituted.

**Open Stock Listing** – each pack \$4.49 unless otherwise indicated

*Includes new spring 1981 releases (†) sets 1412, 1418, 1419, 1430-34, 1490, 1491, 1494, 1495*

**Medieval Forces of Man**

- 1400 The Warlord (mounted, dismounted, squire)
- 1401 Knights, mounted with lances
- 1403 Knights, dismounted
- 1404 Sergeants, mounted with lances
- 1405 Men-at-Arms on foot, with polearms
- 1406 Men-at-Arms on foot, with handarms
- 1407 Crossbowmen
- 1408 Peasant Archers
- 1409 Peasant Militia and Levies

**Special Medieval Warriors**

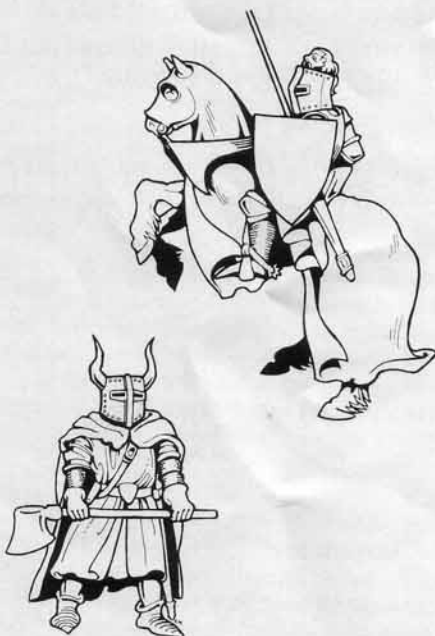
- 1412 Spearmen - Pikemen†
- 1413 English Longbowmen
- 1418 Teutonic Knights, mounted†
- 1419 Teutonic Knights, dismounted†

**Characters and Fantastic Beings**

- 1420 Wizard, Witch, Apprentice, Familiars
- 1421 Cleric, Priest, Nun, and "True Cross"
- 1422 Demons and Fiends
- 1423 Avenging Angels and Saints
- 1424 Giant Knights

**Forces from Valhalla**

- 1430 Odin and Thor†
- 1431 Valkyries, mounted on flying steeds†



- 1432 Valkyries, shield-maidens on foot†
- 1433 Heroes of Valhalla, on foot†
- 1434 Archers of Valhalla, on foot†

**The Undead Army**

- 1440 The Undead King
- 1441 Undead Knights, mounted
- 1442 Undead Infantry, mixed
- 1443 Undead Archers

**Hellborn Forces**

- 1450 Hellborn Demonlord on winged dragon
- 1451 Hellborn Knights, on Dragonmts
- 1452 Hellborn Infantry, with polearms
- 1453 Hellborn Infantry, with handarms
- 1454 Hellborn Gargoyles

**Special Sets**

- 1490 Hero Adventurers, mounted†
- 1491 Hero Adventurers, dismounted†
- 1494 High Royalty, mounted†
- 1495 High Royalty, dismounted†



**Game Rules & Reference Books**

- 8220 Knights & Magick Rules Set \$19.95
- 7807 Percentage (0-9) Dice \$3.95
- 7849 Standard Dice (normal 6-sided) \$2.95

## GALACTA 25™

This special line, new in 1980, brings to life favorite science fiction characters and warriors. The line is ideal for use with *Traveller*\* role-playing and other futuristic adventure games. Add this open stock line to any assortment or selection package. Don't forget our introductory *Galacta* rules folders too, ideal starter games for novices!

**Open Stock Listing** – each pack \$4.49 unless otherwise indicated

- 2000 Interstellar Hero Characters
- 2001 Interstellar Villain Characters
- 2002 Interstellar Female Adventurer Characters
- 2003 Interstellar Adventurers in heavy gear
- 2004 Alien Adventurers
- 2005 Shock Troopers in power armor
- 2006 Galactan Stormtroopers in medium armor



- 2007 Planetary Strikers in light (cloth) armor
- 2008 Planetary Police with grav scooter
- 2009 Robots and Androids
- 2010 Interstellar Assault Marines
- 2011 Alien Octopoids

**Introductory Game Rules**

- 8211 Galacta rules folder \$ .25

\*Dungeons & Dragons is a trademark of TSR Hobbies, Inc., use not sanctioned by TSR.

\*Traveller is a trademark and copyright of Game Designers Workshop, Inc., use not sanctioned by GDW

# The Lord of the Rings™

Officially sanctioned and approved figures for the world-renowned story and movie of J.R.R. Tolkien's masterwork. These figures for the collector and game alike are perennial favorites. Included are 25mm diorama packs from famous scenes in the story, 25mm figure packs for the entire 'cast' of characters, and special 75mm collector gift and display figures for the best-known characters. Begun in 1978, this line set new standards of quality at Heritage and throughout the figurine industry. These figure sets are popular among fantasy gamers, including players of *Dungeons & Dragons*®\* and the new adventure game *Knights & Magick*

100 – Lord of the Rings Selection, with full spinner rack

110 – Lord of the Rings Assortment, without rack (has additional merchandise instead)

150 Lord of the Rings Sampler, with small rack (see section C)

The 100 and 110 packages include a mix of the best-seller packs from the line. Temporarily unavailable items may be substituted by others. 100 and 110 packages include diorama, figure and collector packs.

**Open Stock Listing** – each pack \$4.49 unless otherwise indicated

## Diorama Sets – 25mm

- 1701 Bilbo's Birthday Party \$6.95
- 1703 The Prancing Pony Inn \$8.95
- 1704 Attack on Weathertop \$6.95
- 1708 The Death of Boromir \$8.95
- 1710 Gollum Captured
- 1713 On to Helm's Deep \$8.95
- 1714 Saruman Addressing his Armies \$11.95
- 1716 Confrontation between Gandalf and Saruman

## Figure Sets – 25mm

- 1750 The Fellowship \$8.95
- 1751 Servants of Sauron \$11.95
- 1752 Hobbit Townsfolk
- 1754 Hobbit Bouncers
- 1756 Barrow Wights
- 1759 Gildor & Wandering Elves (mounted)
- 1760 Trolls of Moria
- 1762 Black Uruk-Hai Orcs from Mines of Moria
- 1765 Balrog \$8.95
- 1766 Galadriel, Celebron, etc. or Lothlorien
- 1768 Elves of Lothlorien
- 1770 Orcs of the Misty Mountains
- 1776 King Theoden & Guthlaf with Banner, mtd
- 1778 Hama & Standard-bearer of Rohan, mtd
- 1781 Rohirrim Warriors, mounted
- 1787 Men of Rohan, guardsmen on foot
- 1790 Rohirrim Warriors, on foot
- 1792 Rohirrim casualties
- 1795 Dunlending Chieftain, standard, in chariot \$8.95
- 1798 Saruman's Dunlendings, with primitive weapons
- 1802 Saruman's Dunlendings, various weapons
- 1803 Saruman's Uruk-Hai Orcs, mounted



- 1805 Saruman's Uruk-Hai Orcs, pulling drum wagon \$6.95
- 1806 Saruman's Uruk-Hai Orcs, with giant war horn
- 1811 Saruman's Uruk-Hai Orcs, with various weapons
- 1812 Saruman's Half-Orcs, command group
- 1816 Saruman's Half-Orcs, with various weapons
- 1819 Saruman's Orc-Guards
- 1825 Saruman's Uruk-Hai Orcs with ladders
- 1826 Saruman's Uruk-Hai Orcs, casualties
- 1829 Battlefield Debris (various weapons and shields)
- 1836 Ents
- 1838 Rangers of the North, mounted
- 1843 Dwarves of the Iron Hills
- 1845 Thranduil & Standard (mtd Elves of Mirkwood)
- 1847 Elves of Northern Mirkwood, on foot
- 1853 Men of the North, on foot
- 1854 Stone Trolls of the Trollshaws

## Collector Personalities – 75mm

- 1875 Gandalf the Wizard \$11.95
- 1876 The Hobbit \$8.95
- 1877 Gimli the Dwarf \$11.95
- 1878 Legolas the Elf \$11.95
- 1879 Boromir, Dunaden of Gondor \$11.95
- 1880 Aragorn ("Strider") \$11.95
- 1881 Gollum \$8.95
- 1885 Bilbo Baggins \$8.95
- 1886 Galadriel, the Elf Princess \$11.95
- 1887 Samwise Gamgee \$8.95
- 1888 Frodo Baggins \$8.95

## Related Items for the Dungeon Dwellers

- 1091 The Great Dragon \$49.95
- 7849 Standard Dice pack (6-sided) \$2.95
- 8210 Wizards & Heroes "starter" rules folder \$0.25
- 8220 Knights & Magick advanced rules set \$19.95

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# Historical Figures

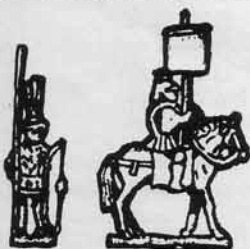
Historical "wargaming" with miniatures is a long-standing hobby in America. Heritage is nationally known for its superb 15mm figures covering all major periods of interest. As the adventure gamer matures and grows, he will become interested in historical gaming. Heritage only manufactures 15mm scale for historical gaming because the older 25mm scale is now too expensive and grandiose for many gamers, especially beginners.

## 600 Historical Selection with full spinner rack

## 610 Historical Assortment without rack

These packages provide an overall sampling of all 15mm historical figure lines. Test customer interest and capture the impulse buyer. For each historical line, these packages include a limited group of the best and most useful items. Individual items listed as part of the package may be substituted with others, based on current availability and demand. The 610 package includes all the items in the 600, plus additional merchandise instead of the rack. Package cost is based on standard merchandise discount, 600 cost allows a special limited discount on the rack cost.

Heritage suggests you use the 600 rack to start your historical gaming department, or use the 610 to expand an existing rack (100 or 200) with an historical offering.



### CLASSICS: 15mm Figures from the Ancient World

The splendor of ancient Greece and Rome live again on the battlefields of Europe, the Mediterranean, and the Middle East! Heritage offers a complete line of figures for the famous Punic Wars: Hannibal and his Carthaginian mercenary army can once again go against the dreaded Roman Legions. Included in this line are all the minor tribes and states of that area and period.

Wargaming in the "ancient" period constantly rates as the number two interest in the hobby. Heritage's *Classics* line, with unmatched sculpting quality and historical accuracy, will be soon growing.



### NAPOLEONETTES: 15mm Figures of the Napoleonic Wars

The most colorful and popular historical period of all: the campaigns and battles of Napoleon, Emperor of France. The figures bring alive the close-ordered lines, columns and squares of infantry, colorful cavalry charges, and the booming batteries of artillery. This line includes all the major powers: France, Great Britain, Russia, Austria, and Prussia

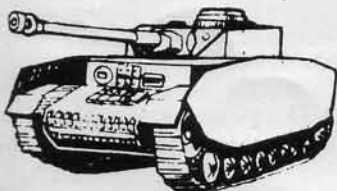
Wargaming started in the "napoleonic" period, and it remains the most popular interest in the hobby today. Heritage's most extensive line, *Napoleonettes*, covers all major armies completely and comprehensively, with figures of uniformly high quality. This is one line you can't afford to ignore!



### CONFEDERETTES: 15mm Figures from the American Civil War

Blue meets Grey once again with this complete figure line. All the great battles of the last "romantic" war can come alive again, from Bull Run to Gettysburg to Appomattox Courthouse.

Wargaming the American Civil War is always popular. This line, pack for pack, enjoys very high sales. It is an easy period for the beginner because of the simple painting. *Confederettes* are also popular among the more experienced players because of the unmatched detail and high realism. Civil War buffs in your area are sure to go for *Confederettes*.



### PANZERTROOPS: 15mm Figures for World War II

Snapping rifle fire, the rattle of machineguns, the roar of tanks, and the boom of artillery can come to life once more with *Panzertroops*. The beaches on D-Day, the snowy Battle of the Bulge, and the final assaults over the Rhine into Germany can happen once more on the gaming table.

World War II wargaming is popular in many areas. Heritage's 15mm scale is ideal for the period: small enough for properly scaled ranges and big battlefields, but large enough so that individual tanks and men can be seen and painted! The introductory rules in *Panzertroops Paint 'n' Play* are suited for use with this entire line. Let your gamers try this new aspect of WWII battles today!

# Napoleónettes™

15mm Historical Figurines for the Napoleonic Wars

The most popular wargaming era of all time – the great battles of Napoleon! In its most extensive line, Heritage brings to life all the major armies of the era in this complete line. France, the conqueror of Europe, is the best selling single army in this line, while her two undefeated enemies, Britain and Russia, run a close second. But the Germanic armies of Austria and Prussia shouldn't be underrated either! All five major armies listed below are now complete and in production. All packs in this line are \$4.49

## The French Army, 1812-1815

- 2500 Legere (light infantry) firing
- 2501 Ligne (line infantry) charging
- 2502 Ligne (line infantry) defending
- 2503 Ligne (line infantry) attacking
- 2504 Old Guard Grenadiers marching
- 2505 Old Guard Chasseurs marching
- 2506 Middle Guard Fusilier Grenadiers attacking
- 2507 Middle Guard Fusilier Chasseurs attacking
- 2508 Young Guard Tirailleurs firing
- 2509 Young Guard Voltigeurs firing
- 2510 Ligne and/or Legere infantry command set
- 2511 Old Guard Grenadier/Chasseur command set
- 2512 Fusilier Grenadier/Chasseur command set
- 2513 Young Guard Tirailleur/Voltigeur command set
- 2514 Line Foot & Horse Artillery gun crews
- 2515 Guard Foot & Horse Artillery gun crews
- 2516 Artillery Horse Teams (with drivers)
- 2517 Limbers
- 2518 4-pounder and 6-pounder Guns
- 2519 8-pounder Guns
- 2520 10-pounder (5") Howitzers
- 2521 12-pounder Guns
- 2522 24-pounder (8") Howitzers
- 2523 Hussars, in cylindrical shako
- 2524 Hussar Elites and command set
- 2525 Chasseurs a Cheval
- 2526 Chasseur Elites and command set
- 2527 Lancers (French, regiments 1 to 6)
- 2528 Lancer command set
- 2529 Lancers (Polish, regiments 7 to 9)
- 2530 Dragoons
- 2531 Dragoon Elites and command set
- 2532 Cuirassiers
- 2533 Cuirassier command set
- 2534 Carabiniers
- 2535 Carabinier command set
- 2536 Grenadiers a Cheval
- 2537 Grenadiers a Cheval & Gd Dragoon command
- 2538 Empress' Guard Dragoons
- 2539 Guard Chasseurs a Cheval
- 2540 Mamelukes & Gd Chasseurs command set
- 2541 Guard Lancers
- 2542 Guard Lancer command set
- 2543 Mounted Marshals and Generals
- 2544 Legere (light infantry) skirmishing
- 2545 Ligne (line infantry) advancing
- 2546 Ligne (line infantry) assaulting
- 2547 Ligne (line infantry) receiving



## The British Army, 1812-1815

- 2600 Riflemen firing
- 2601 Light Infantry firing
- 2602 Highlanders charging
- 2603 Highlanders defending
- 2604 Line Infantry defending
- 2605 Line Infantry attacking
- 2606 Line Infantry charging
- 2607 Fusiliers attacking
- 2608 Guard Infantry marching
- 2609 Rifle/Lt Infantry/Highland/Fusilier command
- 2610 Line or Guard infantry command set
- 2611 Foot & Horse Artillery gun crews
- 2612 Horse Teams and drivers (for artillery)
- 2613 Artillery Limbers with riders
- 2614 6-pounder Guns
- 2615 9-pounder Guns
- 2616 10-pounder (5.5") Howitzers
- 2617 12-pounder Guns
- 2618 18-pounder Guns
- 2620 Hussars
- 2621 Hussar command set
- 2622 Light Dragoons
- 2623 Light Dragoon command set
- 2624 Scots Greys
- 2625 Scots Greys & Dragoons command set
- 2626 Heavy Dragoons
- 2627 Household Guard cavalry
- 2628 Household Guards command set
- 2629 Mounted Generals

## The Swedish Army, 1813-1814

- 2880 Line Infantry attacking
- 2881 Line Infantry defending

## The Polish Army 1809-1814 (available during 1981)

- 2820 Polish Infantry Attacking
- 2821 Polish Infantry Defending
- 2823 Polish Infantry Command Group

## The Bavarian Army 1809-1815 (available during 1981)

- 2802 Bavarian Infantry or Jaegers defending
- 2803 Bavarian Infantry or Jaegers attacking
- 2804 Bavarian Infantry or Jaeger command group
- 2805 Bavarian Artillery gun crews
- 2806 Bavarian Chevauleger cavalry
- 2807 Bavarian Chevauleger cavalry command group

NEW

NEW

### The Prussian Army, 1809-1815

- 2650 Jaegers firing
- 2651 Line Infantry charging
- 2652 Line Infantry defending
- 2653 Grenadiers attacking
- 2654 Reserve Infantry charging
- 2655 Reserve Infantry defending
- 2656 Landwehr attacking
- 2657 Landwehr defending
- 2658 Guards marching
- 2659 Guard Jaegers firing
- 2660 Line Infantry command group
- 2661 Grenadier/Guard/Gd Jaeger command group
- 2662 Jaeger & Landwehr command group
- 2663 Foot & Horse Artillery gun crews
- 2664 Horse Teams and Drivers, for artillery
- 2665 Limbers with riders for artillery
- 2666 6-pounder guns
- 2667 12-pounder guns
- 2668 7-pounder howitzers
- 2670 Hussars
- 2671 Hussar command group
- 2672 Uhlans (lancers)
- 2673 Uhlan command group
- 2674 Landwehr Uhlans in stovepipe shako
- 2675 Landwehr Uhlans (stovepipe) command group
- 2676 Dragoons
- 2677 Dragoon command group
- 2678 Cuirassiers
- 2679 Cuirassier command group
- 2680 Landwehr Uhlans in shako
- 2681 Landwehr Uhlans (shako) command group
- 2682 Landwehr Uhlans in schirmutze (field cap)
- 2683 Landwehr Uhlans (schirmutze) command group
- 2684 Landwehr Uhlans in shako with cover
- 2685 Landwehr Uhlans (covered shako) command group
- 2686 Mounted Generals
- 2690 Line Infantry firing
- 2691 Line Infantry attacking



### The Russian Army, 1812-1814

- 2700 Grenadiers/Elites charging
- 2701 Grenadiers/Elites attacking
- 2702 Grenadiers/Elites defending
- 2703 Grenadiers/Elites firing
- 2704 Musketeers/Jaegers charging
- 2705 Musketeers/Jaegers attacking
- 2706 Musketeers/Jaegers defending
- 2707 Musketeers/Jaegers firing
- 2708 Guard Infantry in coats, marching
- 2709 Pavlov Guard Grenadiers, charging
- 2711 Opolchenia (militia) defending
- 2712 Infantry command group
- 2713 Pavlov & Guards command group
- 2714 Line Foot & Horse Artillery gun crews
- 2715 Guard Foot & Horse Artillery gun crews
- 2716 Limber Horses & Drivers

- 2717 Gun Limbers
- 2718 6-pounder guns
- 2719 9-10 pounder licorne gun/howitzers
- 2720 12-pounder guns
- 2721 18-20 pounder licorne gun/howitzers
- 2724 Guard Infantry marching
- 2725 Hussars
- 2726 Hussar command group
- 2727 Uhlans (lancers)
- 2728 Uhlan command group
- 2729 Dragoons
- 2730 Dragoon command group
- 2731 Cuirassiers
- 2732 Cuirassier command group
- 2733 Chevalier Guard
- 2734 Chevalier Guard command group
- 2735 Cossacks
- 2736 Cossack command group
- 2741 Mounted Russian Generals

### The Austrian Army, 1809-1814

- 2750 German Fusiliers charging
- 2751 German Fusiliers attacking
- 2752 German Fusiliers defending
- 2753 Hungarian Fusiliers charging
- 2754 Hungarian Fusiliers attacking
- 2755 Hungarian Fusiliers defending
- 2756 Landwehr defending
- 2757 German Grenadiers attacking
- 2758 German Grenadiers defending
- 2759 Hungarian Grenadiers charging
- 2762 Tyrolean Jaegers firing
- 2763 Light Infantry Jaegers firing
- 2764 Fusiliers/Grenzers command group
- 2765 Grenadiers command group
- 2766 Landwehr & Jaegers command group
- 2767 Artillery gun crews
- 2768 Horse Teams & Drivers for artillery
- 2769 Artillery Limbers with riders
- 2770 6-pounder guns (3 foot, 1 cavalry type)
- 2771 7-pounder howitzers
- 2772 12-pounder guns
- 2775 Hussars
- 2776 Hussar command group
- 2777 Chasseurs
- 2778 Chasseur command group
- 2779 Uhlans (lancers)
- 2780 Uhlan command group
- 2781 Dragoons
- 2782 Dragoon command group
- 2783 Cuirassiers
- 2784 Cuirassier command group
- 2785 Mounted Austrian Generals
- 2786 Austrian Infantry charging, in early-period helmets
- 2787 Austrian Infantry attacking, in early-period helmets
- 2794 Austrian Infantry command group, in helmets

NEW

*Note:* French for the 1809-1812 period in giaters with plumed and corded shakos are also coming soon. By painting these and many other French casting in appropriate colors, many of the French Allied forces may be depicted, including Westphalians, Italians, Berg, Wursburg, Mecklenburg, as well as Polish Artillery and much of the Polish Cavalry.

# D

# CONFEDERETTES™

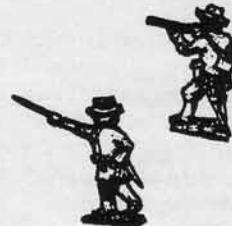
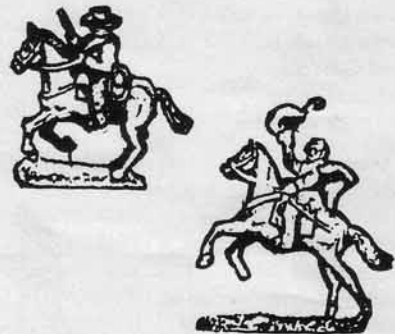
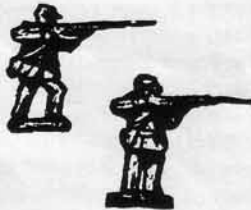
15mm Figures of the American Civil War

Grant and Lee ride again with the armies of blue and grey! Heritage *Confederettes* are a surprisingly successful line of all the key troops for this popular period. In fact, pack for pack, this line enjoys the best sales record of any Heritage 15mm offering. Civil War buffs and gamers in your area are ready to march in step with the *Confederettes*! All packs in this line are \$4.49

- 6750 Confederate infantry attacking\*
- 6751 Confederate infantry defending\*
- 6752 Confederate infantry firing\*
- 6753 Confederate State Militia attacking\*
- 6754 Confederate State Militia defending\*
- 6755 Confederate Sharpshooters\*
- 6756 Confederate infantry command set\*
- 6757 Confederate artillery gun crews
- 6758 Confederate cavalry troopers\*
- 6760 Confederate cavalry command set\*
- 6761 Union infantry attacking\*
- 6762 Union infantry defending\*
- 6763 Union infantry firing\*
- 6764 Union Iron Brigade Regulars, attacking\*
- 6765 US Regulars, defending\*
- 6766 Berdan's Sharpshooters\*
- 6767 Union infantry command set\*
- 6768 Union artillery gun crews\*
- 6769 Union cavalry troopers\*



- 6771 Union cavalry command set\*
- 6772 Confederate Generals\*
- 6773 Union Generals\*
- 6774 Zouaves in kepi, attacking\*
- 6775 Zouaves in fez, defending\*
- 6776 Zouaves in turbans, attacking\*
- 6777 CSA or USA artillery horse teams, riders\*
- 6778 Artillery limbers (3) and caissons (1)\*
- 6779 12-pounder "Napoleon" Guns\*
- 6780 10-pounder Parrot Rifles\*
- 6781 3-inch Rifles\*
- 6782 12-pounder Howitzers\*
- 6783 6-pounder Guns\*\*
- 6784 20-pounder Parrot Rifles
- 6785 24-pounder Howitzers
- 6790 Confederate cavalry dismounted\*
- 6791 Union cavalry dismounted\*
- 8205 Rally 'round the Flag wargame rules\* \$5.00





# CLASSICS™

15mm Figures from the Ancient World

This popular period revives the glory and grandeur of Greece and Rome, Caesar, Hannibal, and Alexander. In this growing line, Heritage brings to life major armies of the era. Available now are those of the Punic Wars – Hannibal's Carthage versus the Legions of Rome. Repeated surveys show that this period is only surpassed in popularity by Napoleonic. All packs in this line are \$4.49

## General Troop Types

- 6001 Mediterranean Light Cavalry command set\*
- 6003 Mediterranean Heavy Cavalry\*
- 6005 Mediterranean Light Cavalry\*
- 6010 Mediterranean Light Infantry command set\*
- 6011 Mediterranean Regular Light Infantry javelinmen\*
- 6012 Slingers
- 6013 Cretan Mercenary Archers\*

## Hellenistic (Later Greek) Troops

- 6083 Peltasts advancing with long spear & javelins\*
- 6084 Peltasts with long spear, throwing javelin\*
- 6099 War Elephant, howdah with three archers\*

## Republican Rome

- 6101 Scipio & Cavalry command set\*
- 6102 Roman Infantry command set\*
- 6103 Velites, throwing javelins\*
- 6104 Hastati (medium) standing with pilum\*
- 6105 Hastati (heavy) throwing pilum\*
- 6106 Princeps (medium) advancing with spear\*
- 6107 Princeps (heavy) defending with spear\*
- 6108 Triarii (heavy) standing with spear\*

## Wargame Rules & Reference Books

- 8009 Armies of Macedonian & Punic Wars\* \$6.95

## Carthage & North Africa

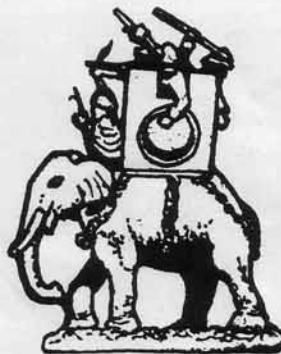
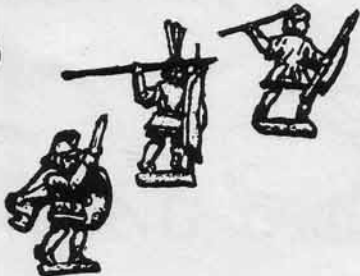
- 6120 Hannibal & Carthaginian Cavalry command set\*
- 6121 Carthaginian Infantry command set\*
- 6122 Carthaginian Noble Cavalry, walking\*
- 6123 Liby-Phoenician Heavy Cavalry, walking\*
- 6124 Numidian Light Cavalry, galloping\*
- 6126 Carthaginian Citizen Spearmen advancing\*
- 6127 Carthaginian Citizen Spearmen defending\*
- 6128 Libyan Spearmen advancing\*
- 6129 Libyan Spearmen defending\*
- 6130 Libyan Spearmen in captured armor\*
- 6131 Libyan Light Infantry javelinmen\*
- 6132 Moorish Light Infantry javelinmen
- 6139 African War Elephant, howdah with three javelins\*

## Spanish & Balearic Troops

- 6140 Medium Cavalry walking\*
- 6141 Light Cavalry advancing
- 6142 Scutarii throwing spear\*
- 6143 Scutarii charging with sword
- 6144 Caetrati with javelin
- 6145 Caetratii charging with sword\*
- 6146 Balearic Slingers firing overhead\*

## Gauls, British, and other Celts

- 6152 Noble Cavalry, unarmored, advancing\*
- 6156 Warrior charging with sword\*
- 6158 Light Infantry throwing javelins\*



# D

## Panzertroops™

15mm Tanks, Men & Guns for SQUAD LEADER

This unique line compliments the simple rules found in our *Paint 'n' Play* series. Gamers across the country are now refighting the battles at Cassino in Italy, D-Day in France, or The Bulge on the border of Germany. This line includes infantry packaged by actual historical squad compositions, with a wide selection of complimentary tanks, armored vehicles, and soft vehicles for all types of gaming. The smallest "paintable" scale for this period!

Each infantry pack \$4.49

Each vehicle pack \$3.95

### German Troops & Weapons

- 7100 Infantry/Panzergrenadier squad defending
- 7101 Infantry/Panzergrenadier squad attacking
- 7102 Volksgrenadier/Volkssturm squad
- 7103 Company Weapons (MG & Panzerfaust)
- 7104 Light (60mm) mortars & bazookas
- 7105 81mm mortar section
- 7106 Company HQ & Commanders
- 7110 Infantry dug in
- 7111 Paratroopers (Fallschirmjager)
- 7122 75mm Anti-tank Gun with crew

### German Vehicles

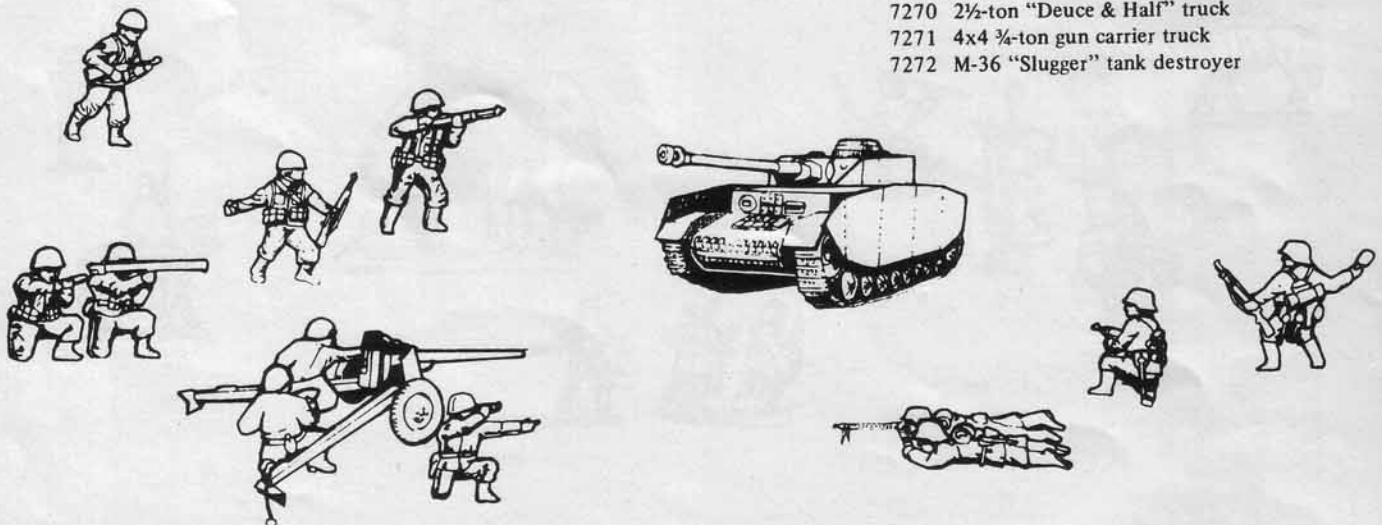
- 7200 Panzer II C light tank
- 7201 Sdkfz 251/1 halftrack personnel carrier
- 7202 Sdkfz 231 armored car
- 7203 StuG III (Sdkfz 142) assault gun
- 7204 Panzer III J medium tank
- 7205 Panzer IV D medium tank
- 7206 Panzer IV F2 medium tank
- 7207 Panzer IV H medium tank
- 7208 Panzer V G "Panther" medium tank
- 7209 Panzer VI E "Tiger" heavy tank
- 7211 Jagdpanzer V "Jagdpanther" tank destroyer
- 7212 Wespe (Sdkfz 124) self-propelled artillery
- 7217 Panzer 35t Czech light tank
- 7219 Panzer III D medium tank
- 7220 Panzer I A light tank

### American Troops & Weapons

- 7150 Infantry squad defending
- 7151 Infantry squad attacking
- 7152 Infantry company and platoon weapons
- 7153 Heavy weapons company equipment
- 7154 Company HQ & Commanders
- 7160 Infantry dug in
- 7161 Paratroopers
- 7171 57mm Anti-tank Gun with crew

### American Vehicles

- 7250 M-5 A1 "Stuart" light tank
- 7251 M-7 "Priest" self-propelled artillery
- 7252 M-3 "Grant" medium tank
- 7253 M-4 A2 "Sherman" 75mm medium tank
- 7254 M-4 A3 "Sherman" 76mm medium tank
- 7255 M-36 B1 "Jackson" tank destroyer
- 7256 M-24 "Chaffee" light tank
- 7257 M-46 "Patton I" medium tank
- 7258 M-41 "Walker Bulldog" light tank
- 7259 M-47 "Patton II" medium tank
- 7260 M-48 "Patton III" medium tank
- 7261 M-12 "King Kong" 155mm self-propelled arty
- 7262 M-8 "Scott" 75mm self-propelled artillery
- 7263 M-8 "Greyhound" armored car
- 7264 M-3 75mm halftrack tank destroyer
- 7265 M-3 A1 halftrack personnel carrier
- 7266 M-3 A1 White scout car
- 7267 Willys 4x4 ¼-ton jeep
- 7268 Ford ¼-ton "Quack" amphibious jeep
- 7269 M-29C "Weasel" amphibious carrier
- 7270 2½-ton "Duce & Half" truck
- 7271 4x4 ¾-ton gun carrier truck
- 7272 M-36 "Sluggo" tank destroyer



# GAME RULES & REFERENCE BOOKS

Superior adventure gaming guides, rules and aids from Heritage's own publishing department. Look for more exciting publications from Heritage in the future!

## 8220 Knights and Magick rules set \$19.95

The new, definitive game for fantasy adventure gaming. This game starts where most role-playing games leave off. Boxed set includes five volumes plus separate charts, including full monster index, spell index, painting guides, army lists, game scenarios, even a campaign game with sample "world." A fully comprehensive game, in one neat package!

## 8211 Galacta adventure game rules folder \$0.25

A fun, fast game for novices and casual games, presented in a ridiculously inexpensive four-page folder. Ideal hand-outs and starter games. Based on our *Paint 'n' Play* game rules.

## 8210 Wizards & Heroes adventure game rules folder \$0.25

Another fun, fast game for novices and casual gamers, in the delightful four-page folder format. Ideal hand-out for starting fantasy gamers.

## 8219 Heritage Colors Brochure \$0.25

Handy guide to using Heritage Colors: the new, revolutionary paints for miniatures. Discusses all the major painting styles, including the super-fast "stain painting" method.

## 8242 Napoleonic Painting Guide Plates set \$7.95

In limited supply only! Set of 12 color plates illustrating the uniforms of the major Napoleonic armies. Ideal aid for painting our *Napoleonettes* line.

## 8204 Ship o' the Line wargame rules book \$6.00

In limited supply but still available, these popular naval war-

fare rules in the age of Nelson were created by the same design team responsible for "Wooden Ships & Iron Men."

## 1870 Lord of the Rings paint guide book \$6.95

Ideal painting guide for fantasy collectors and gamers. Describes all aspects of fantasy painting, a wide variety of painting methods, and gives specific colors for the *Lord of the Rings* figure line. *The* booklet to have as an adventure game guide.

## OTHER GAME RULES & REFERENCE BOOKS

### Wargames Research Group (WRG) Publications

- 8003 1950-1975 Armour & Infantry wargame rules \$5.95
- 8007 Armies & Enemies of Ancient China \$9.95
- 8008 Armies & Enemies of Imperial Rome \$8.95
- 8009 Armies of the Macedonian & Punic Wars \$6.95
- 8010 Armies of the Dark Ages \$9.95
- 8011 Setting up a Wargame Campaign rules \$9.95
- 8014 Armies & Enemies of the Crusades \$9.95

### David Millward Wargames Rules

- 8050 God's Acre medieval wargame rules \$4.00
- 8051 Condottieri early renaissance wargame rules \$4.00

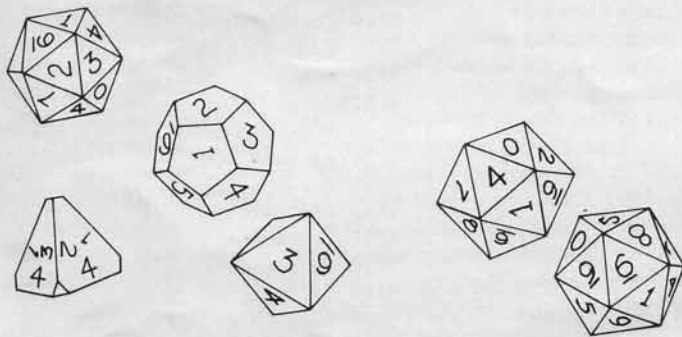
### Leicester Micromodels Wargames Rules

- 8101 Naval Warfare 1939-1945 wargame rules \$5.00
- 8102 American Revolution wargame rules \$6.00
- 8104 Air Combat WWII wargame rules \$5.00
- 8105 Last Sea Battles WWI wargame rules \$5.00

### Tabletop Games

*one of the original 'pocket' or 'pouch' mini-games.*

- 8150 Galactic Warfare game \$4.00
- 8153 U-Boat game \$4.50
- 8154 Ballistic Missile game \$4.50
- 8155 Colonial Warfare game \$4.50
- 8156 MTB (Motor Torpedo Boat) game \$4.50



## GAMING DICE

- 1235 Dungeon Dwellers Dice (same as 7808) \$3.95
- 7804 Casualty Caps (36) \$3.95
- 7807 Percentage Dice (20-sided marked 0-9) \$3.95
- 7808 Polyhedra Dice (4-,6-,8-,12-,20-sided) \$3.95
- 7849 Standard Dice (6-sided, normal markings) \$2.95
- 7853 Averaging Dice (6-sided, marked 2,3,3,4,4,5) \$3.95



**D**

# HERITAGE MODEL COLORS

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- 9452 Green Slime
- 9453 Moonstone (iridescent pearl)
- 9454 Marsblood (forever wet blood-color)
- 9455 Chainmail
- 9456 Oriculum (gleaming gold)
- 9457 Iridium (gleaming silver)
- 9458 Crackle (apply over any color)
- 9459 Mithrilmail (sparkling silverflake)
- 9460 Phosphor (glow-in-dark coating)
- 9461 Wetwater (coating for wet look)
- 9462 Barbarian Bronze Skin
- 9463 Undead Flesh
- 9464 Nubian (negroid flesh)
- 9465 Maidenflesh (pale skin color)
- 9466 Mongolhide (oriental flesh)
- 9467 Skull & Bones
- 9468 Ruby (transparent red)
- 9469 Sapphire (transparent blue)
- 9470 Emerald (transparent green)
- 9471 Amethyst (transparent purple)
- 9472 Glossgleam Black (shiny)
- 9473 Laser Red (high intensity)
- 9474 Laser Blue (high intensity)

- 9475 Laser Green (high intensity)
- 9476 Laser Purple (high intensity)
- 9477 Laser Yellow (high intensity)
- 9478 Laser Orange (high intensity)
- 9479 Metallic Red
- 9480 Metallic Blue
- 9481 Metallic Green
- 9482 Metallic Purple
- 9483 Metallic Yellow

Four-ounce bottles, retail price \$2.95 each

- 9495 3-D Groundwork (textured green)
- 9496 Earthbrown
- 9497 Grasswork (dry flocking material)
- 9545 Primer

### MODEL COLORS

Standard colors for all purpose painting, including all standard shades for figures, uniforms, and equipment.

Half-ounce bottles, retail price \$0.79 each

- 9501 Uniform White
- 9502 Confederate Grey
- 9503 German Field Grey
- 9504 Panzer Grey
- 9505 Boot Black
- 9506 Royal Purple
- 9507 Roman Violet
- 9508 Polish Crimson

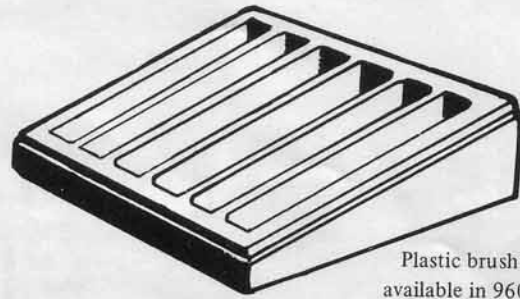
- 9509 British Crimson
- 9510 Insignia Red
- 9511 British Scarlet
- 9512 Facing Orange
- 9513 Cavalry Yellow
- 9514 Linen Buff
- 9515 Colonial Khaki
- 9516 Rebel Butternut
- 9517 Military Leather
- 9518 Deep Brown
- 9519 Chestnut Brown
- 9520 Gunstock Brown
- 9521 Medium Green
- 9522 American Drab
- 9523 Woodsman Green
- 9524 Russian Green
- 9525 Sky Blue
- 9526 Bavarian Blue
- 9527 French Blue
- 9528 Sterling Silver
- 9529 Gunmetal
- 9530 Brass Button
- 9531 Dragon Gold
- 9532 Ancient Bronze
- 9533 Ruddy Flesh

Four-ounce bottles, retail price \$2.95 each

- 9544 Groundwork Green
- 9545 Primer
- 9546 Matte Protective Coating (semi-gloss)
- 9547 Gloss Protective Coating

9676 Plastic Prep, in large 4-ounce bottles, retail price \$2.95

# HERITAGE BRUSHES



Plastic brush dispenser  
available in 960 Selection

Heritage brushes are an ideal compliment to Heritage Colors. These brushes were selected especially for their suitability with water-base acrylic paints and Heritage Colors. They retain their shape and point better than many other fine brushes. Be sure you recommend to your customers that they clean their brushes and leave them "pointed up" after each use, for a long, useful lifetime. Heritage has a complete range of brushes for all figure painting and general hobby use. We strongly urge carrying the 10/0 (9560) and 5/0 (9561) brushes, as they are one of the all-time "most popular" brushes among hobbyists, and very hard to find anywhere!

## OPEN STOCK BRUSH SELECTIONS

9560 no.10/0 – super fine brush for super-detailing	\$3.49 each, available in half dozen for \$20.94
9561 no.5/0 – very fine brush for 15mm figures	\$3.49 each, available in half dozen for \$20.94
9563 no.0 – fine brush for 25mm figures	\$3.49 each, available in half dozen for \$20.94
9564 no.1 – general area brush for all figures	\$3.49 each, available in half dozen for \$20.94
9565 PPC – broad brush for priming and protective coats	\$3.49 each, available in half dozen for \$20.94

## D – HERITAGE BRUSH SELECTION

960 Heritage Brush Dispenser with 48 Brushes

Dealer Net \$99.95

includes an attractive plastic dispenser with 12 no.10/0, 12 no.5/0, 8 no.0, 8 no.1, and 8 PPC brushes

# How to use Heritage Colors

## How to use Heritage Colors

Heritage paints are specially formulated to allow easy, time-saving "stain painting." A few quick dabs provide a realistic effect, complete with shading. In addition, Heritage colors can be thinned for wash effects, or used normal strength like traditional model paints. The paint is water-based, it can be thinned or cleaned up with tap water. Once dry, Heritage Colors are just as permanent as enamels or oils.

To use Heritage Colors, proper preparation is necessary. Figures or models should be cleaned of flash with a modeller's knife and/or file. Some metal products with an oily coating should be washed in the metal prep (9644), hard plastics in styro prep (9696), and soft plastics in poly prep (9695). Then over the whole thing with white primer (9545). The primer is essential for proper color effects and durability.

To stain-paint, mix you color with an equal amount of water (1:1 ratio). A piece of glass, wax paper, onion skin paper, artist palette paper, or even an old piece of tile are good. Avoid normal papers. Then take a large brush and dab the thinned paint onto the figure. The paint flows down into the cracks and folds, building up there, staining the primer deeply. Meanwhile the raised surfaces receive less stain, and are lighter. Just a few different color stains will bring a figure to life in a few minutes – much faster than old style painting.

Thin washes can add color over color. Washes are prepared like

stains, but the ratio is one part paint to three parts water (1:3). This prevents the wash from affect the original color too quickly.

Colors can be used full strength, especially with small brushes, to pick out the fine detail (such as belts, weapons, etc.). Colors can be "dry brushed" onto the figure.

To help protect a figure, it is wise to cover it with our protective coating. The dead flat coating (9646) is ideal for objects and materials, such as buildings, terrain, equipment, and truly "worn looking" people. The matte (9546) is superior for animals, including men and horses. Matte is only semi-flat, or half way between true flat and gloss. Finally, metal equipment, fittings, etc., should be coated with gloss (9547) to preserve brightness.

Heritage colors can be used in an airbrush, but should be thinned to at least three parts paint to one part water (3:1) and then filtered, to avoid jamming. Remember to clean your airbrush directly after use, and never let paint dry inside the brush, as it may cause permanent damage, just like any other paint.

Heritage colors, when used, will gradually thicken over the months as they are exposed to air. A little water added from time to time will bring them "back to life." The primer and protective coatings can be prolonged by this method also. In short, Heritage colors are a truly universal paint, handy for any kind and type of model painting.



# SCENORAMICS

Imaginative Structures and Terrain for Games and Dioramas

These beautifully detailed, three dimensional terrain pieces and buildings offer new scenic dimensions for adventure and role-playing games, dioramas, and wargaming, not to mention play value to the younger set. Scenoramics are finished, rugged, and durable. They can withstand a great deal of handling. Each piece is cast in color, and then overcolored for shading that brings out the realistic stonework, brickwork, tilework, etc. on each. Scenoramics offer a wide variety of pieces organized into various series.

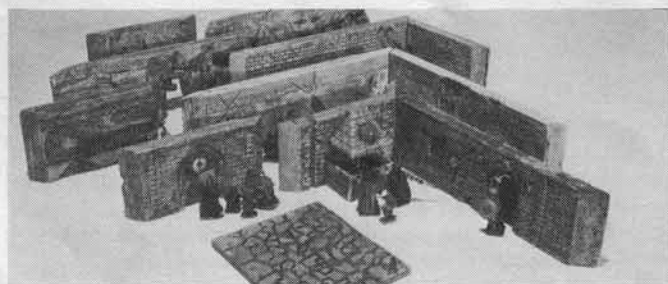
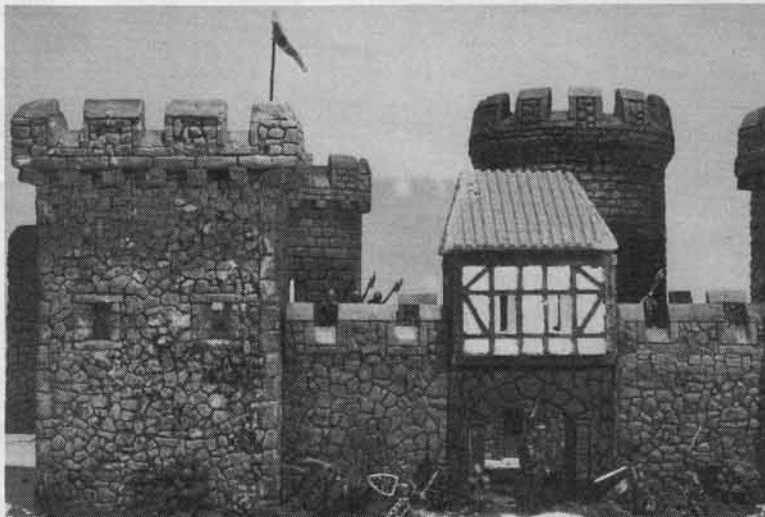
The *Citadel System* provides a complete medieval city with Castle Keep, Towers, Battle Bastions, Gateways, and others. The *Fantasy Series* includes Wizard's Tower, and Princess Tower, with ancient ruins and other great sets coming in the near future. *Dungeon Builders* offers an unusual selection of corridor and room components for underground adventures. All Scenoramics are designed to provide interior access for placement and interaction of figurines. Although precolored, they can be painted with our special Heritage Colors for even more detail! Scenoramics plastic can be worked just like normal wood (sanded, cut, drilled, etc.) so items can be customized by advanced modellers.

## Citadel System

9705	City Gateway	retail price \$12.95
9706	Castle Walls	\$8.95
9708	Citadel Stairs	\$7.95
9709	The Castle Keep	\$17.95
9710	Doomesday Drawbridge	\$19.95
9711	Battle Bastion	\$15.95
9714	The Citadel Tower	\$12.95
9718	Stone Village House	\$7.95
9719	Stucco Village Cottage	\$7.95
9720	Timbered Village Dwelling	\$7.95
9721	Wooden Village Stables	\$7.95

## Fantasy Series

9712	Wizard's Tower	\$14.95
9716	Princess Tower	\$14.95



## Dungeon Builders

9728	Cavern Walls	retail price \$7.95
9729	Stone Corridors	\$7.95
9730	Timbered/Stucco Room Sections	\$7.95
9731	Fresco/Mosaic Room Sections	\$7.95
9732	Dungeon Floors	\$3.95

NEW  
AVAILABLE DURING 1981

# SCENOSQUARES

REALISTIC TERRAIN MODULES FOR DIORAMAS AND GAMING

**Scenosquares** are 24x24" three dimensional terrain modules, suitable for all scales from plastic model kits to 25mm and 15mm gaming figures, and even 5 or 6mm micro-armor. Each is a durable landscaped section that can be linked with any others in the set to form endless combinations for gaming, or diorama-building.

In the Rough Terrain series each section has lift-off roof areas that expose interior corridors, dungeons, caverns, or the insides of dense woods — perfect for fantasy role-playing

games. The Common Terrain series has gentler rolling countryside that is ideal for general gaming and diorama use.

**Scenosquares** are made from extreme heavy gauge vacuum-formed plastic. They are strong and sturdy, designed for use as adventure gaming tabletop terrain. They can be painted with water-base Heritage Colors (which does not harm the plastic), and further detailed with model-railroad type ground texture materials for the ultimate in scenic realism and gaming set-ups. They are also good display bases.



## The Rough Terrain Series:

- 9900 The Plateau — Top lifts off to reveal labyrinth of 14 rooms, dungeons, corridors, and stairs.
- 9901 The Caves — Interior access. Two caves lead to large and small chambers and a secret way.
- 9902 The Woodlands — Three wooded areas each have hollow interiors and lift-off top sections.
- 9903 The Crag — Top lifts off to show single cave entrance to three small rooms and halls.
- 9904 The Cliffs — Top lifts off to reveal the large chamber beneath the main cliff outcrop.
- 9905 The Mountain — Within the mountain, a corridor leads to large caverns in the interior.

*prices to be announced*

## Common Terrain Series:

- 9906 The Ridge
- 9907 The Meadow

- 9908 The Hill
- 9909 The Field

- 9910 The Plain
- 9911 The Versatile

